**PHYSICAL EDUCATION – CREATE YOUR OWN GAME PROJECT**

Essential Questions

***What can I do to be physically active, and why is this important?***

***How do I interact with others during physical activity***?

***What different ways can the body move given a specific purpose?***

Enduring Understandings

***What can I do to be physically active, and why is this important?***

***Behaving well is as important as playing well***.

***The best choices for you fit who you are and what you need.***

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| In groups of 3 or 4 – Students will create a game that can be played in the PMHS gym. May only use equipment that we have available here at PMHS, the game has to be able to be played by a normal PMHS Physical Education Class, and it must be safe to play. |

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| **Game Description**  Each group must provide a detailed description of the game. It must include the object of the game, how it is played, where it is played, the skills needed to play, and all the information needed to play the game |

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| **Safety**  Each group must make sure that the game is safe to play for all classmates. Make sure the space (Gym) is appropriate for the activity and that it allows the game to be played safely. |

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| **Originality**  The new game needs to be an original game, which was created by the group. Taking an existing game and changing a few rules or combining two games is not appropriate. The group needs to be creative and design something no one has played before. |

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| **Game Rules**  List all the rules need to play the game. Be specific and detailed. Anyone reading the rules should be able to know how to play the game correctly. |

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| **Strategy Tips**  List strategy tips needed to play the game. |

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| **Equipment**  List all equipment needed to play the game. Remember only the equipment that we have here at PMHS. If you don’t know if we have it, ask! |

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| **Diagram**  Each group must provide a detailed, colored diagram of the game court/field. It should include players, equipment, and everything else needed to play the game. |

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| **Game Play**  After the group has finished all the designing and game layout, they will be required to teach the game to the rest of the class and then play it. This will be videotaped!!! |

**Project Check-Off Sheet**

(Must have each task checked-off by Mr. Anthony before moving on to the next task)

1. \_\_\_\_\_ Brainstorm Game Ideas - Write down all ideas and concepts:

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1. \_\_\_\_\_ Choose an idea to be your game/activity:

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1. \_\_\_\_\_ How did your group decide on the game? (Example: We voted on them, we pulled a game out of a hat, etc…)

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1. \_\_\_\_ Game Description: Rough Draft of the game Description (Attach it to the packet)
2. \_\_\_\_ Is your game safe for everyone to play? How did you make sure?

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1. \_\_\_\_ Game Rules: Rough Draft of the game rules – be specific and make sure everyone can understand them. (Attach to the packet).
2. \_\_\_\_ List of strategy Tips: Rough Draft list of some (at least 4) Strategy Tips on how to play the game correctly. (Attach it to the packet).
3. \_\_\_\_ List of all Equipment Needed to Play the Game: Rough Draft list of all the equipment needed to play the game – don’t forget the Pinnies! (Attach it to the packet).
4. \_\_\_\_ Game Diagram: Use Graph Paper to do a Draft Diagram of the game space. Make sure you have everything needed to play the game in there. (Attach it to the packet).
5. \_\_\_\_ Once you have all the Drafts done and signed off, you must redo them! All written work must be typed in 12 font Times New Roman. Each section should be its own page. The diagram needs to be in color with a key to help people read it.
6. \_\_\_\_ Who /How is your group going to teach this game to the rest of the class: Who is doing the talking, who will set-up, who will demonstrate the skills, who will referee, etc….

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